

Player: Steak

Allegiance: Sylvaneth

- *Glade: Gnarlroot*
- *Mortal Realm: Ghur*
- *Grand Strategy: Take What's Theirs*
- *Triumphs: Bloodthirsty*
- *Seasons of war bonus: The Dwindling*
- *Faction Terrain: Awakened Wyldwood*

Leaders

*Warsong Revenant (305)**

- *General*
- *Command Trait: Spellsinger*
- *Artefact: Arcane Tome (Universal Artefact)*
- *Lore of the Deepwood: Treesong*

*The Lady of Vines (325)**

- *Lore of the Deepwood: Verdurous Harmony*

Drycha Hamadreth (335)

- *Lore of the Deepwood: Regrowth*

Battleline

*5 x Tree-Revenants (110)**

*5 x Tree-Revenants (110)**

*10 x Dryads (100)***

*10 x Dryads (100)***

Units

*6 x Kurnoth Hunters with Kurnoth Scythes (500)**

- *Reinforced x 1*

Endless Spells & Invocations

Spiteswarm Hive (40)

Vengeful Skullroot (60)

Core Battalions

**Battle Regiment*

***Expert Conquerors*

Total: 1985 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 97

Drops: 4

Player: Herwig

Allegiance: Sylvaneth

- Glade: Gnarroot

- Season of war: The Dwindling
 - Mortal Realm: Ghur
 - Grand Strategy: Take What's Theirs
 - Triumphs: Inspired

Leaders

Branchwraith - or The Green One (130)*

Branchwych

- Lore of the Deepwood: The Dwellers Below

Branchwych (130)*

- Lore of the Deepwood: Verdurous Harmony

Spirit of Durthu (370)*

- Artefact: Greenwood Gladius

Treelord Ancient (360)**

- Artefact: Seed of Rebirth

- Lore of the Deepwood: Regrowth

Warsong Revenant (305)**

- General

- Command Trait: Spellsinger

- Artefact: Arcane Tome (Universal Artefact)

- Lore of the Deepwood: Treesong

Battlemage (100)**

- Mortal Realm: Ghur

- Allies

Battleline

20 x Dryads (200)***

- Reinforced x 1

10 x Dryads (100)***

10 x Dryads (100)***

Endless Spells & Invocations

Purple Sun of Shyish (90)

Spiteswarm Hive (40)

Umbral Spellportal (70)

Core Battalions

*Command Entourage - Magnificent

**Command Entourage - Magnificent

***Expert Conquerors

Additional Enhancements

Artefact

Artefact

Total: 1995 / 2000

Reinforced Units: 1 / 4

Allies: 100 / 400

Wounds: 90

Drops: 9

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Player Aehhic

Allegiance: Slaves to Darkness

- *Damned Legion: Cabalists*
- *Mortal Realm: Ghur*
- *Grand Strategy: Show of Dominance*
- *Triumphs:*

Leaders

Be'Lakor, the Dark Master (360)

- *Spell: Whispers of Chaos*

*Chaos Sorcerer Lord on Manticore (270)****

- *General*

- *Command Trait: Mighty Ritualist*

- *Mark of Chaos: Tzeentch*

- *Spell: Spite-tongue Curse*

*Chaos Lord (120)****

- *Reaperblade & Daemonbound Steel*

- *Mark of Chaos: Tzeentch*

*Chaos Sorcerer Lord (135)****

- *Artefact: Arcane Tome (Universal Artefact)*

- *Mark of Chaos: Tzeentch*

- *Spell: Whispers of Chaos*

*Chaos Lord on Karkadrak (225)****

- *Artefact: Soul Feeder*

- *Mark of Chaos: Tzeentch*

Battleline

*8 x Iron Golems (75)***

- *Mark of Chaos: Tzeentch*

*8 x Iron Golems (75)**

- *Mark of Chaos: Tzeentch*

*20 x Chaos Warriors (400)***

- *Hand Weapon & Shield*

- *Mark of Chaos: Tzeentch*

- *Reinforced x 1*

*5 x Chaos Knights (170)**

- *Cursed Lance*

- *Mark of Chaos: Tzeentch*

Endless Spells & Invocations

Chronomantic Cogs (40)

Umbral Spellportal (70)

Ravenak's Gnashing Jaws (60)

Core Battalions

**Bounty Hunters*

***Expert Conquerors*

****Command Entourage - Magnificent*

Additional Enhancements

Artefact

Total: 2000 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 118

Drops: 9

Player KiBu

Allegiance: Slaves to Darkness

- *Damned Legion: Knights of the Empty Throne*
- *Grand Strategy: Show of Dominance*
- *Triumphs: Inspired*

Leaders

*Knights of the Empty Throne Varanguard x 6 (560)***

- *General*
- *Daemonforged Blade and Warpsteel Shield*
- *Command Trait: Inescapable Doom*
- *Artefact: Grasping Plate*
- *Mark of Chaos: Tzeentch*

*Chaos Lord on Daemonic Mount (155)***

- *Artefact: Arcane Tome (Universal Artefact)*
- *Mark of Chaos: Tzeentch*
- *Spell: Call to Glory*

*Chaos Sorcerer Lord (135)***

- *Mark of Chaos: Tzeentch*
- *Spell: Mask of Darkness*

*Chaos Sorcerer Lord (135)***

- *Mark of Chaos: Tzeentch*
- *Spell: Whispers of Chaos*

Battleline

*5 x Chaos Knights (170)**

- *Cursed Lance*
- *Mark of Chaos: Tzeentch*

*5 x Chaos Knights (170)**

- *Cursed Lance*
- *Mark of Chaos: Tzeentch*

*20 x Chaos Warriors (400)****

- *Hand Weapon & Shield*
- *Mark of Chaos: Tzeentch*
- *Reinforced x 1*

*16 x Iron Golems (150)****

- *Mark of Chaos: Tzeentch*
- *Reinforced x 1*

*8 x Iron Golems (75)****

- *Mark of Chaos: Tzeentch*

Endless Spells & Invocations

The Burning Head (20)

Core Battalions

**Bounty Hunters*

***Command Entourage - Magnificent*

****Expert Conquerors*

Additional Enhancements

Artefact

Total: 1970 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 142

Drops: 9

Player Name: MammonSliver

List Name: Wald vor lauter Bäumen

Allegiance: Sylvaneth

- Glade: Oakenbrow*
- Mortal Realm: Ghyran*
- Grand Strategy: The Roots of Victory*
- Triumphs: Inspired*

Leaders

*Branchwych (130)***

- Lore of the Deepwood: Regrowth*

Spirit of Durthu (370)

- General

- Command Trait: Gnarled Warrior*

Treelord Ancient (360)

- Artefact: The Vesperal Gem*

- Lore of the Deepwood: Throne of Vines*

Battleline

*5 x Tree-Revenants (110)***

*Treelord (260)**

*Treelord (260)**

Units

*6 x Kurnoth Hunters with Kurnoth Scythes (500)**

- Reinforced x 1*

Core Battalions

**Bounty Hunters*

***Vanguard*

Total: 1990 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 101

Drops: 7

Player: Monti McFife

Allegiance: Stormcast Eternals

- Stormhost: Knights Excelsior (Scions of the Storm)
- Grand Strategy: No Place for the Weak
- Triumphs: Inspired

Leaders

Knight-Incantor (125)***

- Spell: Lightning Blast

Lord-Imperatant (175)***

Lord-Relictor (145)***

- General
- Command Trait: Master of Magic
- Artefact: Arcane Tome (Universal Artefact)
- Spell: Thundershock
- Prayer: Translocation

Battleline

3 x Annihilators with Meteoric Grandhammers (240)*

3 x Annihilators with Meteoric Grandhammers (240)**

5 x Vanquishers (125)*

Units

3 x Aetherwings (65)***

2 x Stormdrake Guard (340)*

- Drakerider's Warblade

3 x Vanguard-Raptors with Longstrike Crossbows (240)**

3 x Vanguard-Raptors with Longstrike Crossbows (240)**

Endless Spells & Invocations

Horrorghast (40)

Core Battalions

*Bounty Hunters

**Redemption Brotherhood

***Warlord

Additional Enhancements

Holy Command: Call for Aid

Holy Command: Thunderbolt Volley

Total: 1975 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 82

Drops: 8

Player Spieckie

Allegiance: Soulblight Gravelords

- *Lineage: Legion of Blood*
- *Grand Strategy: Vampiric Conquerors*
- *Triumphs: Bloodthirsty*

Leaders

- Belladamma Volga, First of the Vyrkos(200)**
- *Lore of the Vampires: Spirit Gale*
- Mannfred von Carstein, Mortarch of Night(380)*
- *Lore of the Deathmages: Fading Vigour*
- Vampire Lord on Zombie Dragon (435)**
- *General*
- *Deathlance*
- *Command Trait: Aura of Dark Majesty*
- *Artefact: Soulbound Garments*
- *Expertise: Martial*
- *Mount Trait: Foetid Miasma*
- *Lore of the Vampires: Amethystine Pinions*

Battleline

- 5 x Black Knights (100)**
- 5 x Black Knights (100)**
- 20 x Deathrattle Skeletons (160)***
- *Reinforced x 1*
- 10 x Dire Wolves (135)***

Units

- 5 x Blood Knights (195)**
- 20 x Grave Guard (280)**
- *Great Wight Blades*
- *Reinforced x 1*

Core Battalions

- *Battle Regiment*
- **Expert Conquerors*

Total: 1985 / 2000
Reinforced Units: 2 / 4
Allies: 0 / 400
Wounds: 130
Drops: 4

player Floreliza

Allegiance: Disciples of Tzeentch

- *Change Coven: Guild of Summoners*
- *Grand Strategy: Realm of Magic*
- *Triumphs: Inspired*

Leaders

*Changecaster, Herald of Tzeentch (140)**

- *General*
- *Command Trait: Nexus of Fate*
- *Lore of Change: Treason of Tzeentch*
- *Lore of Change: Tzeentch's Firestorm*

*Gaunt Summoner of Tzeentch on Disc of Tzeentch (275)**

- *Universal Spell Lore: Levitate*
- *Universal Spell Lore: Ghost-mist*

*Kairos Fateweaver (435)**

- *Lore of Change: Unchecked Mutation*
- *Lore of Change: Bolt of Tzeentch*

*Magister (120)**

- *Lore of Fate: Treacherous Bond*
- *Lore of Fate: Shield of Fate*

*Ogroid Thaumaturge (175)**

- *Artefact: Spiteful Shield*
- *Universal Spell Lore: Flaming Weapon*
- *Lore of Fate: Infusion Arcanum*

The Blue Scribes (160)

- *Lore of Change: Bolt of Tzeentch*
- *Lore of Change: Treason of Tzeentch*

Battleline

*10 x Kairic Acolytes (120)***

- *8x Cursed Blade & Arcanite Shield*
- *2x Cursed Glaives*

*10 x Kairic Acolytes (120)***

- *8x Cursed Blade & Arcanite Shield*
- *2x Cursed Glaives*

*10 x Pink Horrors of Tzeentch (250)**

Endless Spells & Invocations

Burning Sigil of Tzeentch (50)

Umbral Spellportal (70)

Ravenak's Gnashing Jaws (60)

Core Battalions

**Warlord*

***Expert Conquerors*

Additional Enhancements

Spell

Total: 1975 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 72

Drops: 9

player: Cupcake

Allegiance: Ironjawz

- *Warclan: Bloodtoofs*
- *Mortal Realm: Ghur*
- *Grand Strategy: Defend What's Ours*
- *Triumphs: Bloodthirsty*

Leaders

*Megaboss on Maw-Krusha (480)***

- *General*
- *Boss Choppa and Rip-tooth fist*
- *Command Trait: Mega Bossy*
- *Mount Trait: Fast 'Un*
- Orruk Megaboss (140)***
- *Artefact: Destroyer*
- Orruk Warchanter (115)***
- *Artefact: Arcane Tome (Universal Artefact)*
- *Warbeat: Get 'Em Beat*
- *Lore of the Weird: Da Great Big Green Hand of Gork*

Battleline

- 6 x Orruk Gore-gruntas (340)**
- *Jagged Gore-hackas*
- *Reinforced x 1*
- 6 x Orruk Gore-gruntas (340)**
- *Jagged Gore-hackas*
- *Reinforced x 1*
- 3 x Orruk Gore-gruntas (170)**
- *Jagged Gore-hackas*
- 3 x Orruk Gore-gruntas (170)*
- *Jagged Gore-hackas*
- 5 x Orruk Brutes (160)****
- *Jagged Gore-hackas*
- *1x Gore Choppas*
- 5 x Orruk Ardboys (85)****
- *1x Gorkamorka Banner Bearers*
- *1x Gorkamorka Glyph Bearers*

Core Battalions

- *Bounty Hunters*
- **Command Entourage - Magnificent*
- ***Expert Conquerors*

Additional Enhancements

Artefact

Total: 2000 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 146

Drops: 9

Player Darakor

Allegiance: Big Waaagh!

- *Mortal Realm: Ghur*
- *Grand Strategy: Waaagh!*
- *Triumphs: Bloodthirsty*

Leaders

*Killaboss on Corpse-Rippa Vulcha (240)****

- *General*
- *Command Trait: Supa Sneaky*
- *Artefact: Mork's Eye Pebble*
- *Mount Trait: Fast 'Un*

*Orruk Megaboss (140)****

- *Artefact: Destroyer*
- Orruk Weirdnob Shaman (90)****
- *Lore of the Weird: Da Great Big Green Hand of Gork*
- Wurgog Prophet (150)*****
- *Artefact: Glowin' Tattooz*

- *Lore of the Savage Beast: Gorkamorka's War Cry*

*Orruk Warchanter (115)*****

- *Warbeat: Get 'Em Beat*

*Orruk Warchanter (115)*****

- *Warbeat: Fixin' Beat*

Battleline

*15 x Orruk Ardboys (255)**

- *2x Gorkamorka Banner Bearers*
- *2x Gorkamorka Glyph Bearers*
- *Reinforced x 2*

*5 x Orruk Ardboys (85)***

- *1x Gorkamorka Banner Bearers*
- *1x Gorkamorka Glyph Bearers*

*5 x Orruk Ardboys (85)***

- *1x Gorkamorka Banner Bearers*
- *1x Gorkamorka Glyph Bearers*

Units

*6 x Man-skewer Boltboyz (240)****

- *Reinforced x 1*

*6 x Man-skewer Boltboyz (240)*****

- *Reinforced x 1*

*3 x Orruk Gore-gruntas (170)**

- *Jagged Gore-hackas*

Endless Spells & Invocations

Ravenak's Gnashing Jaws (60)

Core Battalions

**Bounty Hunters*

***Expert Conquerors*

****Warlord*

*****Warlord*

Total: 1985 / 2000

Reinforced Units: 4 / 4

Allies: 0 / 400

Wounds: 135

Drops: 12

Player Destroy

Allegiance: Disciples of Tzeentch

- *Change Coven: Hosts Arcanum*
- *Mortal Realm: Ghur*
- *Grand Strategy: Realm of Magic*
- *Triumphs: Inspired*

Leaders

*Kairos Fateweaver (435)**

Lord of Change (400)

- *General*
- *Command Trait: Master of Magic*
- *Artefact: Arcane Tome (Universal Artefact)*
- Fluxmaster, Herald of Tzeentch on Disc (170)**
- *Lore of Change: Unchecked Mutation*
- Magister (120)**
- *Lore of Fate: Shield of Fate*

Battleline

*3 x Screammers of Tzeentch (100)**

*3 x Screammers of Tzeentch (100)**

*3 x Screammers of Tzeentch (100)**

Behemoths

*Krondspine Incarnate of Ghur (400)**

- *Allies*

Endless Spells & Invocations

Burning Sigil of Tzeentch (50)

Umbral Spellportal (70)

Chronomantic Cogs (40)

Core Battalions

**Battle Regiment*

Total: 1985 / 2000

Reinforced Units: 0 / 4

Allies: 400 / 400

Wounds: 66

Drops: 2

Player Schattenkater

Allegiance: Nighthaunt

- *Procession: Scarlet Doom*
- *Mortal Realm: Uigu*
- *Grand Strategy: Fright or Flight*
- *Triumphs: Bloodthirsty*

Leaders

*Krulghast Cruciator (150)****

- *General*
 - *Command Trait: Cloaked in Shadow*
 - *Artefact: Arcane Tome (Universal Artefact)*
 - *Lore of the Underworlds: Shademist*
- Guardian of Souls (150)****
- *Artefact: Midnight Tome*
 - *Lore of the Underworlds: Seal of Shyish*
- Dreadblade Harrow (145)****
- Spirit Torment (115)**
- Spirit Torment (115)**

Battleline

- 10 x Bladegheist Revenants (175)***
- 10 x Bladegheist Revenants (175)***
- 10 x Bladegheist Revenants (175)***
- 10 x Bladegheist Revenants (175)**
- 6 x Spirit Hosts (250)**
- *Reinforced x 1*
- 5 x Hexwraiths (160)**

Units

*4 x Myrmourm Banshees (105)**

Endless Spells & Invocations

Purple Sun of Shyish (90)

Core Battalions

**Battle Regiment*

***Bounty Hunters*

****Command Entourage - Magnificent*

Total: 1980 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 98

Drops: 7

Player Y4mi

Allegiance: Skaven

- *Grand Strategy: Demonstration of Strength*
- *Triumphs: Inspired*

Leaders

Arch-Warlock (155)

- *General*
- *Command Trait: Devious Adversary*
- *Artefact: Arcane Tome (Universal Artefact)*
- *Lore of Warpvolt Galvanism: More-more-more Warp Power!*
- *Universal Spell Lore: Flaming Weapon*

*Plague Priest (100)**

- *Noxious Prayers: Rabid-rabid!*

*Plague Priest (100)**

- *Noxious Prayers: Filth-filth!*

*Plague Priest on Plague Furnace (335)**

- *Universal Prayer Scripture: Heal*

Thanquol on Boneripper (415)

- *4 Warpfire Projectors*
- *Lore of Ruin: Skitterleap*

Battleline

*20 x Clanrats (100)****

- *Rusty Blade*
- *2x Standard Bearers*
- *2x Standard Bell Ringers*

*20 x Clanrats (100)****

- *Rusty Blade*
- *2x Standard Bearers*
- *2x Standard Bell Ringers*

*20 x Clanrats (100)****

- *Rusty Blade*
- *2x Standard Bearers*
- *2x Standard Bell Ringers*

*20 x Plague Monks (180)***

- *Foetid Blades*
- *2x Standard Bearers*
- *2x Plague Harbingers*
- *Reinforced x 1*

*20 x Plague Monks (180)***

- *Foetid Blades*
- *2x Standard Bearers*
- *2x Plague Harbingers*
- *Reinforced x 1*

Units

*1 x Doom-Flayer (65)***

Artillery

Warlock Jezzails (120)

Endless Spells & Invocations

Lauchon the Soulseeker (30)

Core Battalions

**Command Entourage - Magnificent*

***Bounty Hunters*

****Expert Conquerors*

Additional Enhancements

Spell

Total: 1980 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 152

Drops: 12

Player Name: Ghost-13

Allegiance: Stormcast Eternals

- *Stormhost: Hammers of Sigmar (Scions of the Storm)*
- *Mortal Realm: Ghur*
- *Grand Strategy: Take What's Theirs*
- *Triumphs: -*

Leaders

*Knight-Draconis (300)***

- *General*
- *Command Trait: Envoy of the Heavens*
- *Artefact: Mirrorshield*
- *Mount Trait: Thunderous Presence*

Battleline

*4 x Stormdrake Guard (680)**

- *Drakerider's Lance*
- *Reinforced x 1*
- *1 x Stormdrake-Prime*

*2 x Stormdrake Guard (340)**

- *Drakerider's Warblade*
- *1 x Stormdrake-Prime*

*2 x Stormdrake Guard (340)***

- *Drakerider's Warblade*
- *1 x Stormdrake-Prime*

*2 x Stormdrake Guard (340)***

- *Drakerider's Warblade*
- *1 x Stormdrake-Prime*

Core Battalions

**Bounty Hunters*

***Battle Regiment*

Additional Enhancements

Holy Command: Steadfast March

Total: 2000 / 2000

Reinforced Units: 1 / 4

Allies: 0 / 400

Wounds: 101

Drops: 3

Player Samurai123

Allegiance: Idoneth Deepkin

- *Enclave: Briomdar*
- *Mortal Realm: Ghyran*
- *Grand Strategy: Take What's Theirs*
- *Triumphs: Inspired*

Leaders

*Eidolon of Mathlann, Aspect of the Sea (325)****

- *General*
- *Command Trait: Endless Sea Storm*
- *Artefact: Arcane Tome (Universal Artefact)*
- *Lore of the Deeps: Steed of Tides*
- *Lore of the Deeps: Counter-current*
- Isharann Soulscryer (150)****
- *Universal Prayer Scripture: Guidance*
- Isharann Soulrender (120)****

Battleline

*20 x Namarti Reavers (340)***

- *Reinforced x 1*
- 10 x Namarti Thralls (130)**
- 10 x Namarti Thralls (130)***

Units

- 1 x Akhelian Alloplexes (165)**
- *Razorshell Harpoon*
- 1 x Akhelian Alloplexes (165)**
- *Razorshell Harpoon*

Behemoths

- Krondspine Incarnate of Ghur (400)*
- *Allies*

Endless Spells & Invocations

- The Burning Head (20)*
- Horrorghast (40)*

Core Battalions

- *Bounty Hunters*
- **Expert Conquerors*
- ***Command Entourage - Magnificent*

Additional Enhancements

Spell

Total: 1985 / 2000

Reinforced Units: 1 / 4

Allies: 400 / 400

Wounds: 78

Drops: 9

Player Magic Ulf

Army Faction: Sons of Behemat

- *Army Type: Breaker Tribe*
- *Grand Strategy: No Place for the Weak*
- *Triumphs: Inspired*

LEADER

1 x Gatebreaker (520)

- *General*
- *Command Traits: Monstrously Tough*
- *Artefacts: Arcane Tome*
- *Spells: Flaming Weapon*
- *Bonding: Krondspine Incarnate of Ghur*

1 x Kragnos (720)

BATTLELINE

*1 x Mancrusher Gargant (150)**

*1 x Mancrusher Gargant (150)**

BEHEMOTH

1 x Krondspine Incarnate of Ghur (400)

ENDLESS SPELL

1 x Ravenak's Gnashing Jaws (60)

CORE BATTALIONS:

**Bounty Hunters*

TOTAL POINTS: (2000/2000)

Player Blackcopper

Allegiance: Stormcast Eternals

- Stormhost: Hammers of Sigmar (Stormkeep)
- Mortal Realm: Aqshy
- Grand Strategy: Take What's Theirs
- Triumphs:

Leaders

*Slann Stormaster (265)**

- Allies

*Lord-Celestant on Stardrake (500)**

- General
- Celestine Hammer
- Command Trait: Master of Magic
- Artefact: Arcane Tome (Universal Artefact)
- Mount Trait: Celestial Instincts
- Spell: Celestial Blades
- Celestant-Prime, Hammer of Sigmar (325)**

Battleline

*4 x Dracothian Guard Fulminators (460)**

- Reinforced x 1

*5 x Liberators (115)**

- Heavens-wrought Weapon and Shield
- 1x Grandweapons

*5 x Liberators (115)**

- Heavens-wrought Weapon and Shield
- 1x Grandweapons

Units

*3 x The Farstriders (90)**

Endless Spells & Invocations

Everblaze Comet (90)

Horrorghast (40)

Core Battalions

**Battle Regiment*

Additional Enhancements

Holy Command: Call for Aid

Total: 2000 / 2000

Reinforced Units: 1 / 4

Allies: 265 / 400

Wounds: 80

Drops: 1

SPRINGER

Player: Don_Kanaille

- Army Faction: Fyreslayers
 - Subfaction: Greyfyrd
 - Triumph: Inspired
 - Grand Strategy: Take What's Theirs

LEADERS

Auric Runefather (125)

- General
- Command Traits: Leader of the Duardrazhal
- Artefacts of Power: Axe of Grimnir

Auric Flamekeeper (90)

- Artefacts of Power: The Daemon Slayer

Battlesmith (150)

- Artefacts of Power: Arcane Tome

BATTLELINE

Vulkite Berzerkers with Bladed Slingshields (480)

Hearthguard Berzerkers (320)*

- Berzerker Broadaxe

Hearthguard Berzerkers (320)*

OTHER

Gotrek Gurnisson (485)

TERRAIN

1 x Magmic Battleforge (0)

CORE BATTALIONS

*Bounty Hunters

TOTAL POINTS: 1970/2000

Player: Ganniral

Allegiance: Big Waaagh!

- Grand Strategy: No Place for the Weak
- Triumphs: Inspired

Leaders

Orruk Warchanter (115)*

- Warbeat: Get 'Em Beat

Swampcalla Shaman with Pot-grot (105)*

- Lore of the Swamp: Nasty Hex

Wurrzog Prophet (150)***

- General

- Command Trait: Master of Magic

- Artefact: Glowin' Tattooz

- Lore of the Savage Beast: Gorkamorka's War Cry

Megaboss on Maw-Krusha (480)*

- Boss Gore-hacka and Choppa

- Artefact: Destroyer

- Mount Trait: Weird 'Un

Orruk Warchanter (115)*

- Warbeat: Fixin' Beat

Battleline

5 x Orruk Ardboys (85)***

- 1x Gorkamorka Banner Bearers

5 x Orruk Ardboys (85)***

- 1x Gorkamorka Banner Bearers

5 x Orruk Ardboys (85)***

- 1x Gorkamorka Banner Bearers

Units

6 x Man-skewer Boltboyz (240)*

- Reinforced x 1

6 x Orruk Gore-gruntas (340)**

- Jagged Gore-hackas

- Reinforced x 1

3 x Orruk Gore-gruntas (170)**

- Jagged Gore-hackas

Core Battalions

*Warlord

**Bounty Hunters

***Vanguard

Additional Enhancements

Artefact

Total: 1970 / 2000

Reinforced Units: 2 / 4

Allies: 0 / 400

Wounds: 130

Drops: 11

Player: Tobi-Stillness

- *Army Faction: Sylvaneth*
- Subfaction: Heartwood
- Grand Strategy: Take What's Theirs
- Triumph: Inspired

LEADERS

Treelord Ancient (360)*

- Spells: Verdant Blessing, Verdurous Harmony

Warsong Revenant (305)*

- General
- Command Traits: Spellsinger
- Spells: The Dwellers Below, Verdant Blessing

Arch-Revenant (120)*

- Artefacts of Power: Arcane Tome
- Spells: Verdant Blessing, Verdurous Harmony
- Bonding: Krondspine Incarnate of Ghur

BATTLELINE

Kurnoth Hunters with Kurnoth Greatbows (230)*

Kurnoth Hunters with Kurnoth Greatbows (230)*

Tree-Revenants (110)*

Tree-Revenants (110)*

BEHEMOTH

Krondspine Incarnate of Ghur (400)*

ENDLESS SPELLS & INVOCATIONS

1 x Chronomantic Cogs (40)

1 x Purple Sun of Shyish (90)

TERRAIN

1 x Awakened Wyldwood (0)

CORE BATTALIONS

*Battle Regiment

TOTAL POINTS: 1995/2000

Player: Alcarin

Liste Folgt